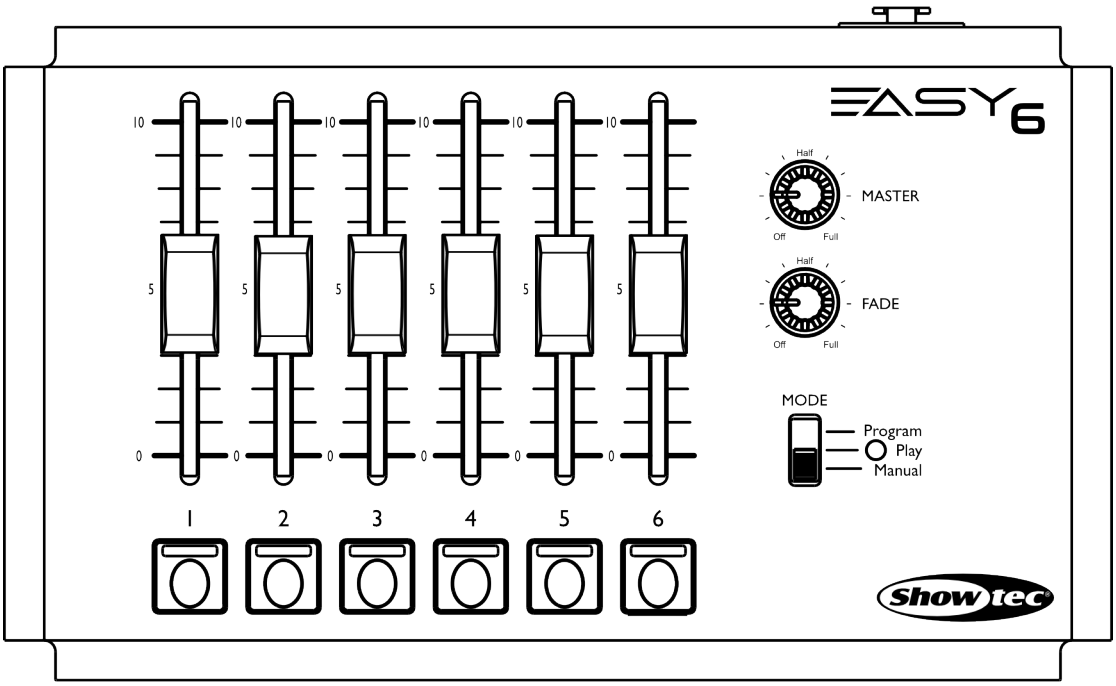
USER MANUAL

ENGLISH

V1.0



Easy 6 3-pin DMX

Product code: 50404

Preface

Thank you for purchasing this Showtec product.

The purpose of this user manual is to provide instructions for the correct and safe use of this product.

Keep the user manual for future reference as it is an integral part of the product. The user manual shall be stored at an easily accessible location.

This user manual contains information concerning:

- Safety instructions
- Intended and non-intended use of the device
- Installation and operation of the device
- Maintenance procedures
- Troubleshooting
- Transport, storage and disposal of the device

Non-observance of the instructions in this user manual may result in serious injuries and damage of property.

©2024 Showtec. All rights reserved.

No part of this document may be copied, published or otherwise reproduced without the prior written consent of Highlite International.

Design and product specifications are subject to change without prior notice.

For the latest version of this document or other language versions, please visit our website www.highlite.com or contact us at service@highlite.com.

Highlite International and its authorized service providers are not liable for any injury, damage, direct or indirect loss, consequential or economic loss or any other loss arising from the use of, or inability to use or reliance on the information contained in this document.

Highlite International B.V. – Vestastraat 2 – 6468 EX Kerkrade – the Netherlands

Table of contents

1. Introduction **3**
1.1. Before Using the Product 3
1.2. Intended Use 3
1.3. Text Conventions 3
1.4. Symbols and Signal Words 4
1.5. Symbols on the Information Label 4

2. Safety **5**
2.1. Warnings and Safety Instructions 5
2.2. Requirements for the User 6

3. Description of the Device **7**
3.1. Top View 7
3.2. Base Plate View 7
3.3. Back View 7
3.4. Side View 8
3.5. Dimensions 8
3.6. Optional Accessories 8
3.7. Product Specifications 9

4. Installation **10**
4.1. Installation Site Requirements 10
4.2. Mounting 10
4.3. Connecting to Power Supply 11
4.4. Installation of the Batteries 11

5. Setup **12**
5.1. Setup Example 12
5.2. DMX Connection 12
5.2.1. DMX-512 Protocol 12
5.2.2. DMX Cables 12
5.2.3. DMX Addressing 13

6. Operation **14**
6.1. Safety Instructions for Operation 14
6.2. Turning ON/OFF 14
6.3. Control Panel 15
6.4. LED Indicator Statuses 15
6.5. Operating Modes 15
6.5.1. Program Mode 15
6.5.1.1. Program a Scene 15
6.5.1.2. Delete a Scene 16
6.5.2. Playback Mode 16
6.5.3. Manual Mode 16
6.6. Test Mode 16
6.7. Factory Reset 16

7. Troubleshooting **17**

8. Maintenance **17**
8.1. Preventive Maintenance 17
8.1.1. Basic Cleaning Instructions 18

9. Deinstallation, Transportation and Storage **18**

10. Disposal **18**

11. Approval **18**

1. Introduction

1.1. Before Using the Product

Important
Read and follow the instructions in this user manual before installing, operating or servicing this product.

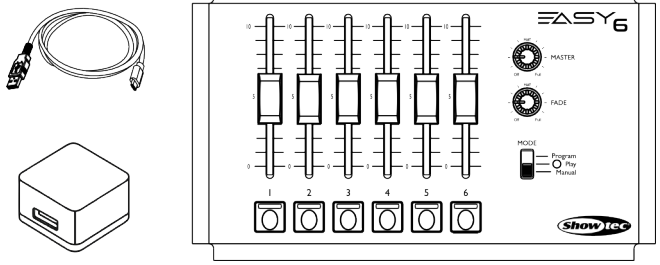
The manufacturer will not accept liability for any resulting damages caused by the non-observance of this manual.

After unpacking, check the contents of the box. If any parts are missing or damaged, contact your Highlite International dealer.

Your shipment includes:

- Showtec Easy 6 3-pin DMX
- USB power adapter with 4 interchangeable plugs (Europe, UK/JP, AUS/NZ, US)
- USB-A to USB-C cable
- User manual

Figure 1



1.2. Intended Use

This device is intended for professional use as a DMX controller. It can be installed only indoors. This device is not suitable for households.

Any other use, not mentioned under intended use, is regarded as non-intended and incorrect use.

1.3. Text Conventions

Throughout the user manual the following text conventions are used:

- Buttons: All buttons are in bold lettering, for example "Press the **UP/DOWN** buttons"
- References: References to parts of the device are in bold lettering, for example: "turn the **adjustment handle (05)**". References to chapters are hyperlinked
- 0–255: Defines a range of values
- Notes: **Note:** (in bold lettering) is followed by useful information or tips

1.4. Symbols and Signal Words

Safety notes and warnings are indicated throughout the user manual by safety signs.

Always follow the instructions provided in this user manual.



DANGER Indicates an imminently hazardous situation which, if not avoided, will result in death or serious injury.



WARNING Indicates a potentially hazardous situation which, if not avoided, could result in death or serious injury.



CAUTION Indicates a potentially hazardous situation, which, if not avoided, may result in minor or moderate injury.



Attention Indicates important information for the correct operation and use of the product.



Important Read and observe the instructions in this document.



Provides important information about the disposal of this product.

1.5. Symbols on the Information Label

This product is provided with an information label. The information label is located on the base plate of the device.

The information label contains the following symbols:



This device is designed for indoor use.



This device shall not be treated as household waste.



Read and follow the instructions in the user manual before installing, operating or servicing the device.



This device falls under IEC protection class II.

2. Safety



Important
Read and follow the instructions in this user manual before installing, operating or servicing this product.

The manufacturer will not accept liability for any resulting damages caused by the non-observance of this manual.

2.1. Warnings and Safety Instructions



DANGER
Danger for children

For adult use only. The device must be installed beyond the reach of children.

- Do not leave any parts of the packaging (plastic bags, polystyrene foam, nails, etc.) within the reach of children. Packaging material is a potential source of danger for children.



CAUTION
Risk of fire and injury

This device is delivered with a USB power adapter. Incorrect handling of the USB power adapter may result in injuries and material damage.

The USB power adapter may become very warm during normal use.

- Avoid prolonged contact with the USB power adapter when it is in use.
- Do not cover the USB power adapter with anything when it is plugged into the socket-outlet. This may cause overheating.
- Do not expose the USB power adapter to water or other liquids.
- Disconnect the USB power adapter from the electrical power supply when the USB power adapter is not in use.

Do not use the USB power adapter:

- If it shows signs of overheating, for example the plastic is damaged
- If the AC input pins show signs of corrosion or overheating
- If the USB cable is damaged or shows signs of material fatigue.



Attention
Power supply

Before connecting the USB power adapter to the power supply, make sure that the current, voltage and frequency match the input voltage, current and frequency specified on the information label on the USB power adapter.

Attention
General safety

- Do not shake the device. Avoid brute force when installing or operating the device.
- If the device is exposed to extreme temperature variations (e.g. after transportation), do not switch it on immediately. Let the device reach room temperature before switching it on, otherwise it may be damaged by the formed condensation.

Attention
For professional use only
This device must be used only for the purposes it is designed for.

This device is designed to be used as a DMX controller. Any incorrect use may lead to hazardous situations and result in injuries and material damage.

- This device is not suitable for households.
- This device does not contain user-serviceable parts. Unauthorized modifications to the device will render the warranty void. Such modifications may result in injuries and material damage.

Attention
Do not expose the device to conditions that exceed the rated IP class conditions.

This device is IP20 rated. IP (Ingress Protection) 20 class provides protection against solid objects greater than 12 mm, such as fingers, and no protection against harmful ingress of water.

2.2. Requirements for the User

This product may be used by ordinary persons. Installation and maintenance may be carried out by ordinary persons. Service shall be carried out only by instructed or skilled persons. Contact your Highlite International dealer for more information.

Instructed persons have been instructed and trained by a skilled person, or are supervised by a skilled person, for specific tasks and work activities associated with the installation, service and maintenance of this product, so that they can identify risks and take precautions to avoid them.

Skilled persons have training or experience, which enables them to recognize risks and avoid hazards associated with the installation, service and maintenance of this product.

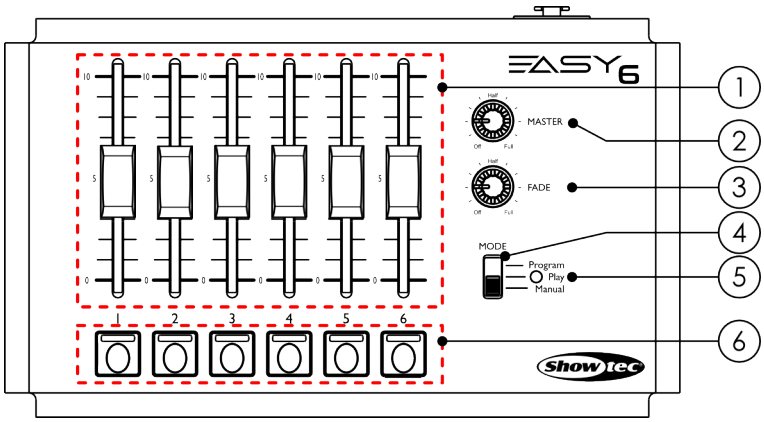
Ordinary persons are all persons other than instructed persons and skilled persons. Ordinary persons include not only users of the product but also any other persons that may have access to the device or who may be in the vicinity of the device.

3. Description of the Device

The Showtec Easy 6 3-pin DMX is a compact, 6-channel DMX controller with 6 faders, 6 buttons with integrated LEDs, a mode button, a rotary fade knob and a master dimmer knob. It's ideal for situations with simple light setups like exhibitions or small shops, or for stage crews to test DMX equipment. With integrated handles and 2 mounting slots, the Easy 6 can be used in different ways. Scenes can be stored on each of the buttons and the integrated LEDs indicate whether a playback scene is stored on a button or not. In manual mode, the faders set the dimmer values, in playback mode, stored scenes are output when the buttons are pressed and in program mode, pressing a button stores the fader value. The side of the controller has a DIP switch that makes it possible to change the starting address of the 6 channels. The controller can be powered by USB-C or 3 AA batteries.

3.1. Top View

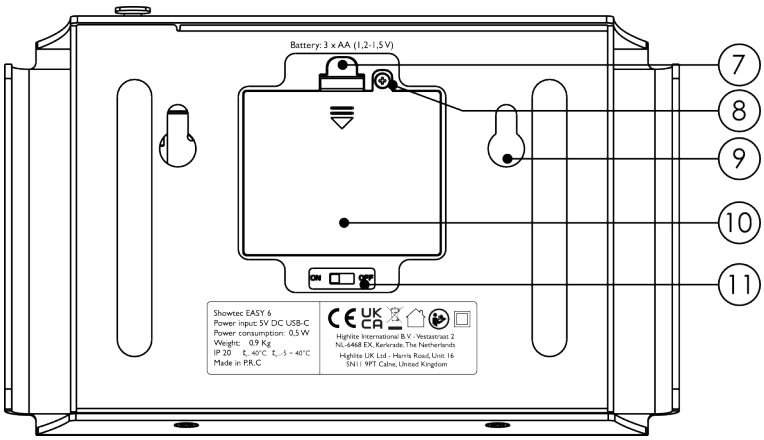
Figure 2



01) Channel faders (Channels 1–6)
02) Master dimmer control
03) Fade control
04) Mode switch (Program/Play/Manual)
05) Mode LED indicator
06) Memory/Playback buttons with LED indicators (Channels 1–6)

3.2. Base Plate View

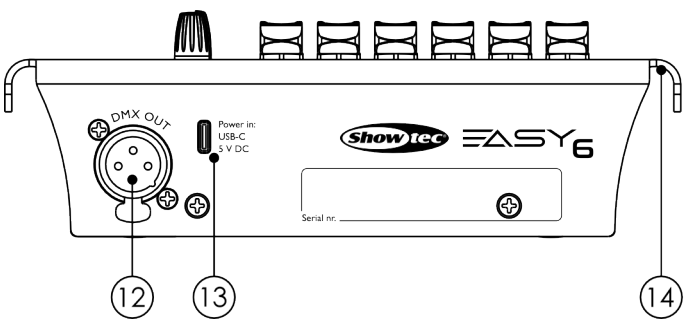
Figure 3



07) Battery compartment lock
08) Battery compartment screw
09) 2 mounting slots
10) Battery compartment cover
11) Battery power switch (ON/OFF)

3.3. Back View

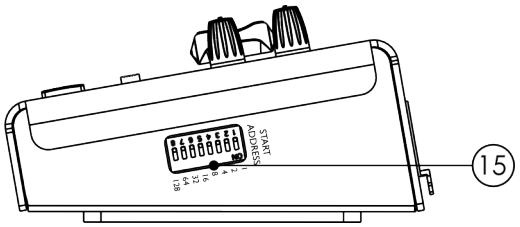
Figure 4



12) 3-pin DMX connector OUT
13) USB-C power connector IN (5 V DC)
14) 2 handles

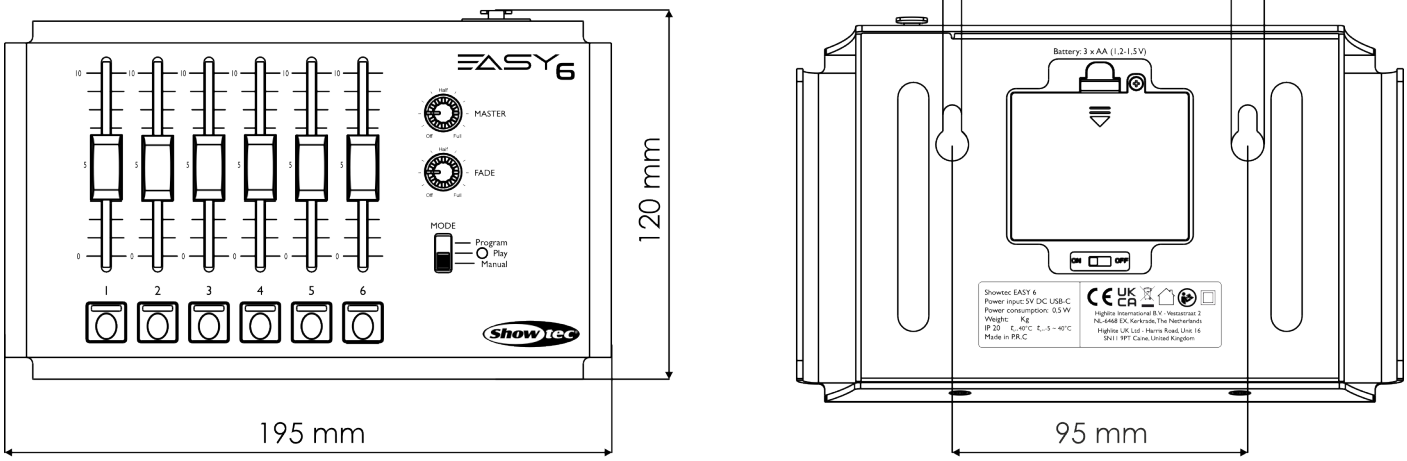
3.4. Side View

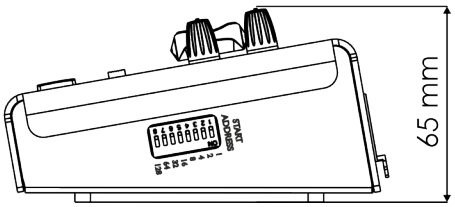
Figure 5



15) DIP switch with 8 switches

3.5. Dimensions





3.6. Optional Accessories

You can additionally purchase the following accessories:

- 98043 Procell AA LR6 Alkaline 1.5 V Industrial battery

3.7. Product Specifications

Model:	Easy 6 3-pin DMX

Battery:	
Battery type	AA
Battery voltage	1,5 V
Runtime @full	20 h
Runtime average	40 h

Control and Programming:	
Control mode	DMX
DMX channels	6
Faders	6
Memories	6
Playback buttons	6

Electrical Specifications and Connections:	
Power supply	5 V DC
Power consumption	1 W
Power connector IN	USB-C
DMX connector OUT	XLR 3P

Mechanical Specifications:	
Width	195 mm
Depth	65 mm
Height	120 mm
Weight	0,9 kg
IP rating	IP20 (indoor use only)
Housing	Metal
Colour	Black

Product Properties:	
LED indicators	Signal

Thermal Specifications:	
Maximum ambient temperature	40 °C
Minimum ambient temperature	-5 °C

Included Items:	
Included cables	USB-A – USB-C cable
Included accessories	DC power adapter

4. Installation

4.1. Installation Site Requirements

- The device can be used only indoors.
- The maximum ambient temperature t_a = 40 °C must never be exceeded.
- The relative humidity must not exceed 50 % with an ambient temperature of 40 °C.

4.2. Mounting

The device is portable. You can also install the device on a wall.

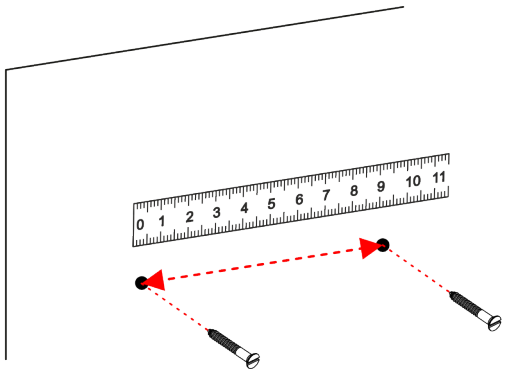
To mount the device on a wall, you need the following:

- a measuring tool
- a drill
- 2 anchors (if necessary)
- 2 screws

Notes:

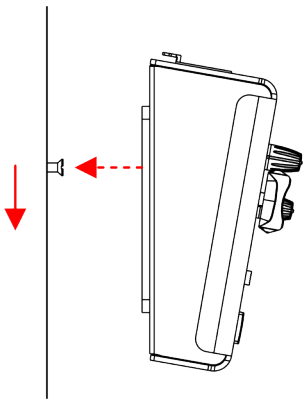
- Make sure that the drilling location for the mounting holes is free of obstructions such as pipes, ducts, or wires.
- Do not drill into mortar joints. Screws installed in mortar joints cannot safely support the weight of the device.

Figure 6



01) Mark the wall with the distance between the centers of the 2 **mounting slots (09)** (see 3.5. Dimensions on page 8).
02) Drill holes at the marked positions.
03) If necessary, insert anchors in the drilled holes.
04) Insert screws in the drilled holes or in the anchors.

Figure 7



05) Align the **mounting slots (09)** with the screws on the wall and hang the device on the screws.
06) Pull the device down until the screws go into the narrow part of the **mounting slots (09)**.

4.3. Connecting to Power Supply

Attention
Power supply

Before connecting the USB power adapter to the power supply, make sure that the current, voltage and frequency match the input voltage, current and frequency specified on the information label on the USB power adapter.

The device is delivered with a USB power adapter with 4 interchangeable plugs (Europe, UK/JP, AUS/NZ, US) and a USB-A to USB-C cable.

To connect the device to power supply follow the steps below:

01) Connect the USB-C connector of the supplied USB cable to the **USB-C power connector IN (13)** of the device.
02) Connect the USB-A connector of the supplied USB cable to the supplied USB power adapter or to a power sourcing equipment (a personal computer or a similar device).
03) Attach the correct plug to the USB power adapter. Do not do this step if you use power sourcing equipment.
04) Connect the USB power adapter to the socket-outlet or switch on the power sourcing equipment.

When the device is connected to power supply with the USB power adapter, the device is turned on. To turn the device off, disconnect the device from power supply.

Note:

The USB power supply has priority. When you connect it, the device does not use battery power.

4.4. Installation of the Batteries

The device is delivered without batteries. It accepts 3 AA LR6 Alkaline 1.5 V batteries (see 3.6. Optional Accessories on page 8).

To install the batteries:

01) Turn the **battery compartment screw (08)** counterclockwise to remove it.
02) Push the **battery compartment lock (07)** and remove the **battery compartment cover (10)**.
03) Insert 3 x AA 1,5 V batteries into the battery housing. Make sure that you install the batteries with correct polarity orientation.
04) Replace the **battery compartment cover (10).**
05) Turn the **battery compartment screw (08)** clockwise to fix the **battery compartment cover (10)** in position.

Notes:

- If you use rechargeable batteries you cannot charge the batteries in the device. Use a battery charger to charge the batteries.
- The **mode LED indicator (05)** lights red when the battery capacity is low.

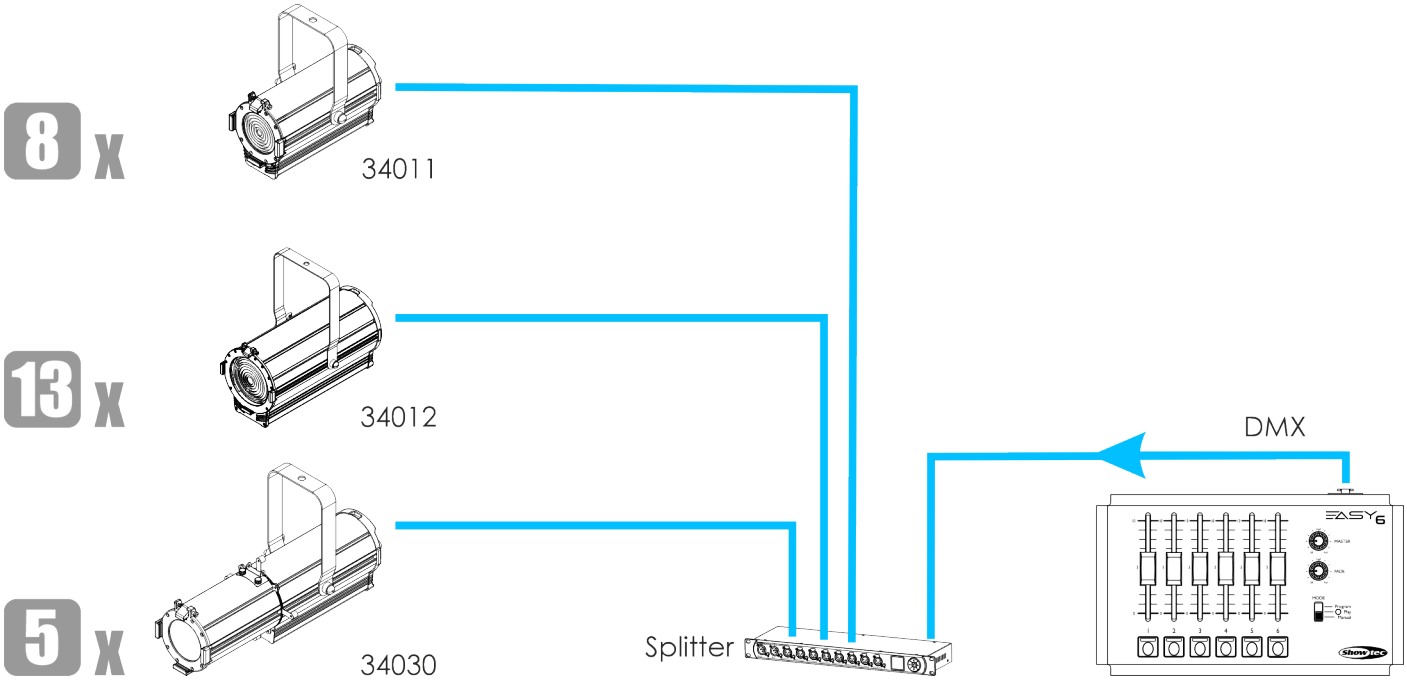
5. Setup

5.1. Setup Example

This is a typical setup with the Showtec Easy 6 3-pin DMX, a splitter and connected fixtures.

You can control up to 6 DMX channels with the Showtec Easy 6 3-pin DMX. To control multiple devices on one DMX channel, you need a DMX splitter.

Figure 8



Use a 3-pin DMX cable to connect the **3-pin DMX connector OUT (12)** of the device to the DMX IN connector of the external device or the DMX splitter.

5.2. DMX Connection

5.2.1. DMX-512 Protocol

The Easy 6 3-pin DMX has a 3-pin DMX signal OUT connector.

The pin assignment is as follows: pin 1 (ground), pin 2 (-), pin 3 (+).

Devices on a serial data link must be daisy-chained in a single line. The number of devices that you can control on one data link is limited by the combined number of the DMX channels of the connected devices and the 512 channels available in one DMX universe.

To comply with the TIA-485 standard, no more than 32 devices should be connected on one data link. In order to connect more than 32 devices on one data link, you must use a DMX optically isolated splitter/booster, otherwise this may result in deterioration of the DMX signal.

Note:

- Maximum recommended DMX data link distance: 300 m
- Maximum recommended number of devices on a DMX data link: 32 devices

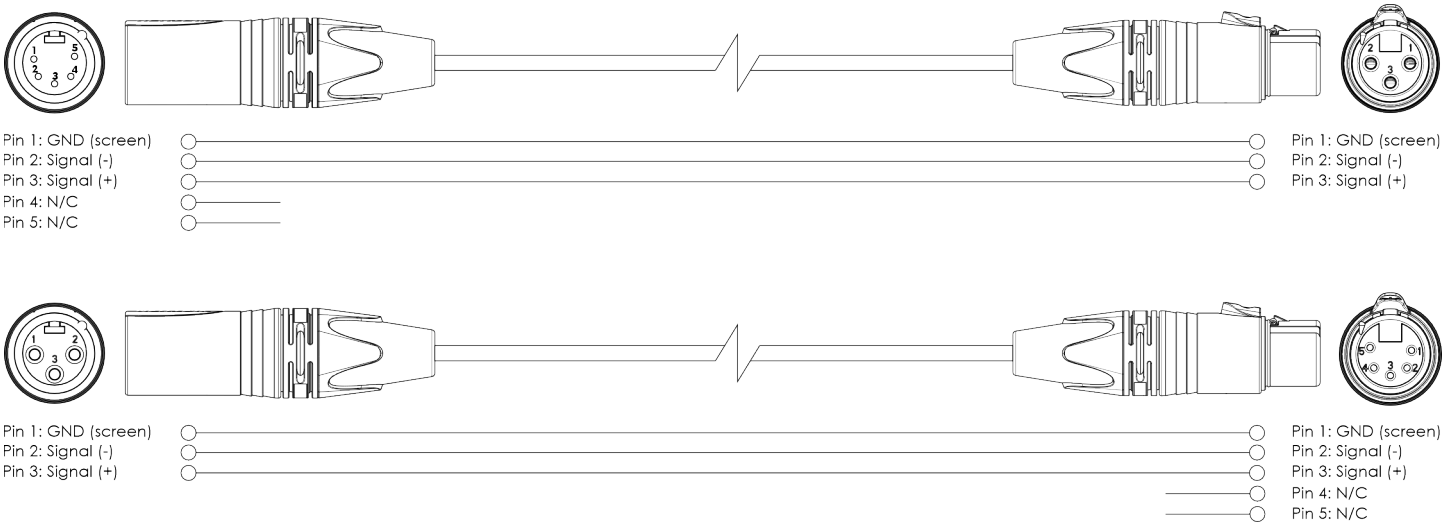
5.2.2. DMX Cables

Shielded twisted-pair cables with 3-pin XLR connectors must be used for reliable DMX connection. You can purchase DMX cables directly from your Highlite International dealer or make your own cables.

If you use XLR audio cables for DMX data transmission, this may lead to signal degradation and unreliable operation of the DMX network.

When you make your own DMX cables, make sure that you connect the pins and wires correctly as shown in the figure below.

Figure 9



5.2.3. DMX Addressing

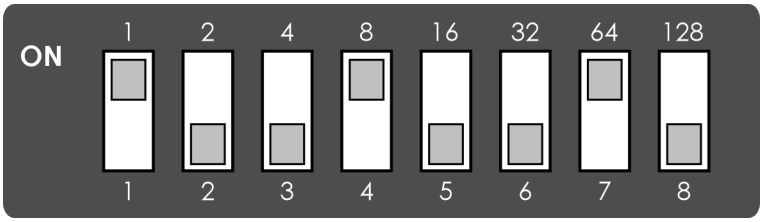
The device has a DIP switch with a set of 8 manual electrical switches. Each switch has two positions: ON or OFF, and it controls if electrical power goes through the circuit. Each switch has a fixed numeric value. The values are: 1, 2, 4, 8, 16, 32, 64, and 128.

- When a switch is in the ON position, its value is active.
- When a switch is in the OFF position, its value is zero.

To set the DMX starting address with a DIP switch:

01) Obtain the required number.
02) Select the highest switch value that is less than or equal to the required number.
03) Set that switch to ON position.
04) Subtract the switch value from the required number.
05) Select the next lower switch value that is less than or equal to the remaining value.
06) Set that switch to ON position.
07) Subtract the switch value from the remaining value.
08) Repeat steps 2–7 until the remaining value is 0.
09) Make sure that all other switches are in the OFF position.
10) Make sure that the sum of all switches in the ON position is equal to the required number.

Figure 10



For example, if the required number is 73:

01) Set switch 7 with value 64 to ON, as 73 − 64 = 9.
02) Set switch 4 with value 8 to ON, as 9 − 8 = 1.
03) Set switch 1 with value 1 to ON, as 1 − 1 = 0.

You can set up the DMX starting address of the device with the **DIP switch (15)**. The DMX starting address can be set in the range 0–255.

If you set the DMX starting address of the device to 80, the 6 DMX channels operate from channel 80 to channel 85. For example, channel fader 1 operates on channel 80, channel fader 2 operates on channel 81, and the other channel faders operate on the next channels.

6. Operation

6.1. Safety Instructions for Operation

Attention
This device must be used only for the purposes it is designed for.

This device is intended for professional use as a DMX controller. It can be used only indoors. This device is not suitable for households.

Any other use, not mentioned under intended use, is regarded as non-intended and incorrect use.

Attention
Power supply

Before connecting the USB power adapter to the power supply, make sure that the current, voltage and frequency match the input voltage, current and frequency specified on the information label on the USB power adapter.

6.2. Turning ON/OFF

You can power the device in 2 ways:

- with the USB adapter (see 4.3. Connecting to Power Supply on page 11)
- with 3 AA LR6 batteries (see 4.4. Installation of the Batteries on page 11)

When the device is connected to power supply with the USB power adapter, the device is turned on. To turn the device off, disconnect the power supply.

When the device operates with batteries, use the **battery power switch (11)** to turn the device on/off.

- To turn the device on, set the **battery power switch (11)** in ON position.
- To turn the device off, set the **battery power switch (11)** in OFF position.

Notes:

- Make sure that the device is turned off from the **battery power switch (11)** when the device is not in use. This will prevent the batteries from depletion.
- The **mode LED indicator (05)** lights red when the battery capacity is low (see 4.4. Installation of the Batteries on page 11).

6.3. Control Panel

- Use the **channel faders (01)** to control the light intensity of each connected channel (0–100 %). These are HTP dimmers in any mode.
- Use the **master dimmer control (02)** to control the light intensity of all connected channels (0–100 %).
- Use the **fade control (03)** to adjust the fade time between scenes in Playback Mode (0–10 s).
- Use the **mode switch (04)** to select the operating mode (Program/Playback/Manual).
- In Program Mode, use the **memory/playback buttons (06)** to store or delete a scene.
- In Playback Mode, use the **memory/playback buttons (06)** to play back a programmed scene.
- In Manual mode, use the **memory/playback buttons (06)** to flash a dimmer value.

6.4. LED Indicator Statuses

The device has a **mode LED indicator (05)** and LED indicators integrated in the **memory/playback buttons (06)**.

The **mode LED indicator (05)** shows the selected mode and the battery status:

- OFF: Manual Mode
- Blue ON: Playback Mode
- Blue blinking: Program Mode
- Blue/red blinking: Test Mode
- Red ON: The battery capacity is low

The LED indicators Integrated in the **memory/playback buttons (06)** have the following statuses:

- OFF: The button is not programmed
- ON: The button is programmed
- Blinking: The stored scene is currently playing in Playback Mode

6.5. Operating Modes

The Easy 6 3-pin DMX has 3 operating modes:

- Program Mode: You can program a scene (see 6.5.1. Program Mode)
- Playback Mode: You can play back the programmed scenes (see 6.5.2. Playback Mode)
- Manual Mode: You can operate the device manually

Use the **mode switch (04)** to select an operating mode.

6.5.1. Program Mode

In this mode you can program scenes. The device has 6 memories. You can assign the programmed scenes to the 6 **memory/playback buttons (06)**.

To select Program Mode set the **mode switch (04)** to Program. The **mode LED indicator (05)** starts blinking blue.

6.5.1.1. Program a Scene

To program a scene:

01) Select Program Mode (see 6.5.1. Program Mode on page 15).
02) Slide the **channel faders (01)** to adjust the light intensity of the connected channels.
03) Press a free **memory/playback button (06)** to store the scene. The LED indicator on the button turns on.

Note:

A programmed **memory/playback button (06)** has the LED indicator on.

6.5.1.2. Delete a Scene

To delete a single scene:

01) Make sure that the scene is not playing. When the scene is playing, the LED indicator on the **memory/ playback button (06)** is blinking. Go to Playback Mode (see 6.5.2. Playback Mode on page 16) and stop the playback of the scene.
02) Press and hold down a programmed **memory/playback button (06)** until the LED indicator turns off. The stored scene is deleted.

Note:

You can delete all programmed scenes with a factory reset (see 6.7. Factory Reset on page 16).

6.5.2. Playback Mode

In this mode you can play back a programmed scene.

To select Playback Mode set the **mode switch (04)** to Play. The **mode LED indicator (05)** lights blue.

- Press a **memory/playback button (06)** to play a programmed scene. **Memory/playback buttons (06)** with a programmed scene have the LED indicator on. During playback the LED indicator is blinking.
- Press the **memory/playback button (06)** once again to stop the playback.
- Use the **fade control (03)** to cross-fade between the scenes.

Notes:

- The stored values of the scenes are LTP.
- The values of the **channel faders (01)** are HTP.

6.5.3. Manual Mode

In this mode you can manually adjust the light intensity of the fixtures on the connected channels.

To select Manual Mode set the **mode switch (04)** to Manual. The **mode LED indicator (05)** is off.

- Use the **channel faders (01)** to adjust the light intensity.
- Use the **memory/playback buttons (06)** to flash the dimmer values selected with the **channel faders (01)**.

6.6. Test Mode

When the DMX starting address of the device is set to 0, the device is in Test Mode. In Test Mode, the DMX output is a chase of channels 1–6.

When the device is in Test Mode, the **mode LED indicator (05)** is blinking blue and red.

To turn off test mode, set a DMX starting address different from 0 (see 5.2.3. DMX Addressing on page 13).

6.7. Factory Reset

You can delete all programmed scenes with a factory reset.

To perform a factory reset:

01) Unplug the USB-C cable from the **USB-C power connector IN (13)**.
02) Press and hold the first 3 **memory/playback buttons (06)** and plug in the USB-C cable.
03) Release the **memory/playback buttons (06)**. All programmed scenes are deleted.

7. Troubleshooting

This troubleshooting guide contains solutions to problems which can be carried out by an ordinary person. The device does not contain user-serviceable parts.

Unauthorized modifications to the device will render the warranty void. Such modifications may result in injuries and material damage.

Refer servicing to instructed or skilled persons. Contact your Highlite International dealer in case the solution is not described in the table.

Problem	Probable cause(s)	Solution
The device does not function	No power to the device (battery operation)	• Make sure that the **battery power switch (11)** is in ON position
	The batteries are depleted	• Replace the batteries (see 4.4. Installation of the Batteries on page 11)
	No power to the device (USB power supply)	• Make sure that the USB cable is connected correctly • Make sure that the USB cable and the USB power adapter are not damaged
The connected fixtures do not respond to DMX control from the device	Incorrect settings	• Make sure that the **mode switch (04)** is set in the correct position
	The signal is reversed. The 3-pin DMX OUT of the device does not match the DMX IN of the connected fixture	• Install a phase-reversing cable between the device and the fixture
	Incorrect addressing	• Make sure that the DMX starting address is set correctly
	The connected fixtures are defective	• Try using different fixtures
The connected fixtures respond erratically to DMX control	Connections are defective	• Examine connections and cables. Correct defective connections. Repair or replace damaged cables
	The data link is not terminated with a 120 Ω termination plug	• Insert a termination plug in the DMX OUT connector of the last device on the link
	Incorrect addressing	• Make sure that the DMX starting address is set correctly
	In case of a setup with multiple devices, one of the devices is defective and disturbs data transmission on the link	• To find out the defective device, bypass one device at a time until normal operation is restored

8. Maintenance

8.1. Preventive Maintenance



Attention
Before use, examine the device visually for any defects.

Make sure that:

- The housing is not damaged.
- The power cable is not damaged and does not show any material fatigue.
- The terminals of the batteries do not show signs of corrosion.
- The batteries are not leaking.

8.1.1. Basic Cleaning Instructions

To clean the device, follow the steps below:

01) Disconnect the device from the electrical power supply.
02) Allow the device to cool down for at least 5 minutes.
03) Remove the dust collected on the external surface with dry compressed air and a soft brush.

Attention

- Do not immerse the device in liquid.
- Do not use alcohol or solvents.

9. Deinstallation, Transportation and Storage

- Disconnect power supply before deinstallation.
- Use the original packaging to transport the device, if possible.
- Clean the device before storing (see 8.1.1. Basic Cleaning Instructions on page 18).
- Remove the batteries before storing (see 4.4. Installation of the Batteries on page 11).
- Store the device in the original packaging, if possible

10. Disposal

This device operates with batteries. The batteries are not supplied with the device.

- Remove the batteries before disposal of the product.
- Do not dispose of the batteries with the household waste.
- Follow the instructions for disposal as indicated on the battery.

Correct disposal of this product

Waste Electrical and Electronic Equipment

This symbol on the product, its packaging or documents indicates that the product shall not be treated as household waste. Dispose of this product by handing it to the respective collection point for recycling of electrical and electronic equipment. This is to avoid environmental damage or personal injury due to uncontrolled waste disposal. For more detailed information about recycling of this product contact the local authorities or the authorized dealer.

11. Approval

Check the respective product page on the website of Highlite International (www.highlite.com) for an available declaration of conformity.